

# **AMERICAN FRONTIER REENACTMENT GUILD**

## **SAFETY RULES**

There is no substitute for safety, and AFRG safety rules are set forth to insure the safety of our members as well as spectators.

**ANY VIOLATION OF RULES HEREIN WILL DISQUALIFY A MEMBER IN CONTINUING MEMBERSHIP.**

(Except where noted)

A. Any local ordinance will apply and takes precedence and will be automatically be included in the safety rules of the guild and all affiliates of the same. This pertains particularly to the wearing of weapons away from the performance areas.

B. No live ammunition will be carried on or about any Reenactor at any AFRG event or at a private show. This applies to the city or town in and around the location of reenactment, show or place of reenactment.

C. The Safety Officer for each group should hold a safety check no more than 45 minutes before the first event. The SO will check for safe ammunition (Blanks) Hollywood or self loaded that DO NOT and CAN NOT fire any form of projectile which includes wax, cardboard or any other material, except powder. Crimped blank rounds will be allowed if proven totally safe and are from a proven vendor. **UNDER NO CIRCUMSTANCES WILL CRIMPED ROUNDS BE RELOADED.** Before each skit a gauge rod will be placed down the barrel of each Reenactor's handgun to check for jamming by any means. The Safety Officer has FULL decision if a weapon is taken to the field or not. Black powder weapons should be properly cleared after each performance and away from spectators.

D. If any live ammunition violation is committed, the said Reenactor should be escorted out of the reenacting area, and the weapon and rounds will be removed by the Safety Officer. The illegal live ammo will be confiscated and the weapon will be returned to the Reenactor, and the Reenactor from that point will be terminated from AFRG if the group Safety Officer deems fit. No alcohol will be consumed before and up to the end of the show or competition day. No alcohol will be consumed by any Reenactor while wearing guns, at any time.

E. When an AFRG member is transporting weapons, they will be secured in the exact way the law demands, in that state, city and or county.

F. A safety perimeter will be set up around the area and/or makeshift arena. This will separate the Reenactor from the spectators, and an announcement will be made that NO ONE is allowed in the performance are that is not authorized to be there. This perimeter is made up of rope or yellow or orange caution tape. 25 feet is the minimum depth from the performance set to the front rope where all spectators are expected to remain.

The rules for safety lines will pertain also to any area using open fires, such as Chuck Wagon demonstrations. If spectators cannot get close to heated Dutch ovens, they cannot get burned. Fire areas will be subject to the rules of the venue. Ground fires shall be subject to local permission.

G. When firing blanks at a Reenactor during a skit performance, a 15 foot rule applies. Shotgun will require 25 feet. When a weapon is used facing the audience. there will be a 30 feet distance from the spectators. Firing

weapons should also be done so that it appears to be aimed at the opposition, but faded off of a direct shot when possible.

H. Performers 16 years of age and older may carry and fire a weapon in performance only. The required State waiver will be signed by the parent or legal guardian prior to the performance. Performers under the age of 16 are NOT permitted to carry or fire a weapon EVER. No performer under the age of 16 will be shot at and die during any performance.

I. Pyrotechnics will only take place by the setup of a **licensed** professional pyrotechnical expert and full clearance with the State and Group Safety Safety Officer.

J. There will be NO belly blasts, exploding blood packs, at any time. A pre-placed trickle of blood from the nose or mouth is allowed.

K. Special f/x may take place providing section "I" is met above and it has been determined that another Reenactor is not in danger. Stunts are allowed providing another Reenactor (not performing the stunt) is free of becoming injured from the person/s performing the stunt. This also applies to the location of the stunt in the proximity of the audience.

L. A weapon will not be pointed at anyone at any time, except by performers in their respective skit. When a weapon is pointed at another Reenactor in a skit that is closer than 5 feet, all blanks will be removed.

Spectators MAY NOT touch or hold a Reenactors gun at any time.

#### M. ANIMALS/LIVESTOCK AT EVENTS:

NOTE: The Safety Officer, State Rep and/or Event Manager each have authority to request removal of any animal brought to an AFRG event by a Reenactor or vendor if the animal's behavior is deemed as disruptive or dangerous to the general public and/or other reenactors (i.e. biting, kicking, barking, growling, etc.). They also have authority to request an owner to modify their own behavior with said animal in terms of abuse or dangerous activity (i.e., cruelty to animal, dangerous use of animal, being in unauthorized location, etc.). Failure to make the requested modification could result in the removal of animal and/or owner, as well.

THE OWNER OF ANY ANIMAL BROUGHT TO AN AFRG EVENT IS HIS/HER RESPONSIBILITY.

M Horses must have a current negative Coggins test; dogs must have current state-regulated vaccinations. The SO may ask for papers proving both/either at his/her discretion. Failure to do so may result in the participant being requested to remove the animal in question.

Any animal (whether ridden, lead or driven) which is to be in the vicinity of gunfire activity (such as during a skit or presentation) must be cleared by the SO prior to the event, and the intended use of the animal must be clearly detailed. The gun safety clearance will likely take place at the same time as the splatter tests and is intended to prove that the animal is conditioned to gunfire and thereby not a safety threat.

Unattended animals shall be tied, secured or enclosed to protect visitors...common sense should govern, but the SO has the final say on a case-by-case basis. His/her requests are to be adhered to or removal of animal and/or Reenactor may ensue.

Each group is responsible for knowing the Equine rules for the Sate being performed in. They are simple to follow and prevent problems.

N. All performers will make sure that no unsafe whips, guns, knives etc. enter the performance areas.

O. Knives used in any performance will not be sharp edged and will be inspected for safety.

P. AFRG is a drug free organization. Any member that is found to be using ANY illegal drugs will be found to be unfit and the Group will decide on the remedy..

Q. No AFRG sanctioned performance will take place without the appropriate safety talk and demonstration being presented. This refers to ALL performances being done by AFRG members.

All safety concerns as it pertains to spectators, will be addressed by the Safety Officer on site and that decision will be final.